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| AMPSSXXX02 | Game Harvester Skill Set |

Modification History

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| Release | Comments |
| Release 1 | This version released with AMP Australian Meat Industry Training Package release 9.0.  This skill set supersedes and is not equivalent to AMPSS00018 Game Harvester Skill Set. Licensing statement, pathways information and unit codes and titles updated. |

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| Description  This skill set describes the skills and knowledge to shoot and harvest wild game animals. |
| Pathways Information  These units of competency provide credit towards a number of qualifications in the AMP Australian Meat Processing Training Package, including AMP30622 Certificate III in Meat Processing. |
| Licensing/Regulatory Information  Individuals undertaking this unit must hold a current firearms/shooters licence. Other legislative and regulatory requirements also apply to wild game harvesting and are enforced through state/territory jurisdictions. Users must check with the relevant regulatory authority before delivery. |
| Skill Set Requirements   * AMPGAM301 Apply knowledge of the wild game meat industry * AMPGAM302 Operate a wild game harvester vehicle * AMPGAM303 Use firearms to safely and humanely harvest wild game * AMPGAM304 Eviscerate, inspect and tag wild game carcase in the field * AMPQUA2X03 Apply hygiene and sanitation practices * AMPWHS201 Sharpen and handle knives safely |
| Target Group  This skill set is for game harvesters who field shoot wild game animals, including macropods, wild camels, wild horses, wild deer, feral goats and wild boar, for further processing. |
| Suggested words for Statement of Attainment  These competencies from the AMP Australian Meat Processing Training Package meet the industry requirements for shooters harvesting wild game animals. |